

~/Desktop/folder_new/hangman/hangman.py

```

1 word = "tuxedo"
2
3 HANGMANPICS = [ '''
4     +---+
5     |   |
6         |
7         |
8         |
9         |
10    =====
11     +---+
12     |   |
13     0   |
14         |
15         |
16         |
17    =====
18     +---+
19     |   |
20     0   |
21     |   |
22         |
23         |
24    =====
25     +---+
26     |   |
27     0   |
28     /|  |
29         |
30         |
31    =====
32     +---+
33     |   |
34     0   |
35     /|\  |
36         |
37         |
38    =====
39     +---+
40     |   |
41     0   |
42     /|\  |

```

```
43 /      |
44      |
45 ===== ' ', ' '
46 +---+
47 |    |
48 0    |
49 /|\  |
50 / \  |
51      |
52 ===== ' ' ]
53
54
55 def main():
56
57     welcome_message = """
58     *****
59     **                **
60     **                **
61     **  Let's Play Hangman  **
62     **                **
63     *****
64     *****
65     """
66
67     print(welcome_message)
68
69
70
71 main()
```